## YEAR 3

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Context/theme	Bright lights in the Big city.	Culture Vulture	Solid as a Rock	'Oresome' Iron	Saplings, Seedlings and Shoots	Adventures down the Nile Write like an Egyptian
English	Persuasive Letters: Children plan and write their own letters using the conventions of letter writing including complete sentences and paragraph organisation.  Fables: Plan and write own fable using Aesops as a prompt	Poems with a structure: Children compose shape, calligrams, rhyming couplets poems using language effects and making decisions about form.  Folk Tales: Write a folk tale with a series of events.  Discussion: Write a discussion text	Poems on a theme: Exploring and creating outdoor poems  Recount: Biography Study of Mary Anning, British fossil collector	Novel as a theme: Based around Iron Man.  Recount: Diaries Children will explore diary entries before writing their own.  Classic Poetry for performance: Explore poetry that plays around with language e.g. nonsense poems.	Explanation texts Decide how to present information and make informed choices by using structures from different text types.  Dialogue: Read and discuss stories, identifying the different characters and voices. Identify and demonstrate the features and conventions of written dialogue.	Mystery Plan and write an extended adventure story divided into chapters or paragraphs.  Non-chronological Reports Research a particular area using reference materials. Decide how to present information and make informed choices by using structures from different text types.
Maths	Place value, mental calculation, 2D shape, length incl. perimeter statistics, mental calculation, written addition, written subtraction.	Counting Multiplication tables (3x, 4x) Written and mental multiplication Written and mental division, Time 3D shape	Place value Mental addition and subtraction Fractions, Division Volume and capacity Mass, Multiplication inc. 8x table statistics, measures, money	2D and 3D shape incl. sorting Addition and subtraction (statistics) Fractions Position and direction Time	Multiplication facts (statistics) Addition and subtraction (measures) Multiplication and division (measures) 2D shape incl. sorting Decimals Addition and subtraction (money) 3D shape incl. sorting	Place value (measures) Mental calculation Fractions Measures Statistics
Science	Light: Understand the basic properties of light including reflection and the formation of shadows.	Animals inc. humans: Identify the nutritional needs of animals including humans and understand the purpose of their skeletons and muscles.	Rocks: Understand, recognise and compare a variety of different types of rocks including fossils.	Magnets and Forces: Explore the effects of magnets on different materials and compare other forces.	Investigating plants: Investigate and explore the different parts of plants and their function.	Plants: Investigate and explore the different parts of plants and their function as well as looking at the plant's needs and life.
RE	Called by God: Consider what it means to be called by God & responses people have made to that call. Harvest: Meaning and purpose of Harvest celebrations	God with us: Reflect upon Christmas as a celebration of God's presence with us 2000 years ago and now.	Jesus the man who changed lives: Explore the impact Jesus has had on people's lives.	Easter Sadness and Joy: Explore the Easter story by focussing upon the feelings evoked by the different events throughout Holy Week.	Which rules should we follow: Opportunity to consider the concept and purpose of rules	Judaism: Exploring the relationship between God and His people with a focus on Moses' leadership

History			Stone-age: Explore changes in Britain from Stone Age to Iron Age. Explore hunte gatherers/farmers, religion travel, technology.			Ancient Egypt: Investigating the achievements of the Ancient Egyptians, gaining an overview of where and when the first civilizations appeared.
Geography	North & South America: Explore the different regions of America and discover the history of different places.	Volcanoes: Explore where volcanoes occur along with specific language to describe the parts of a volcano.			Settlement & Trade: Investigating types of settlement and land use as well as exploring a variety of economic activity. PREVENT: The growth of culture – geographical aspect	
Art and design/Design and technology	Cooking & nutrition: Understand seasonality, and know where and how a variety of ingredients come from.	Textiles: (Art) Use a variety of techniques, e.g. printing, dyeing, weaving & stitching to create different textural effects	Lines & Marks (Art): Make marks and lines with a wide range of drawing implements.	Technical knowledge (DT): Apply understanding of how to strengthen, stiffen and reinforce more complex Structures – Iron man.	Evaluate (DT): Understand how key events and individuals in design and technology have helped shape the world.	Collage (Art) Experiment with a range of collage techniques to create pictures and collect/display information visually.
Computing	Scratch animation: To expand the understanding of block coding. To create a simple animation.		Scratch Geometry and Mazes: To use co-ordinates including negative numbers to correctly place a sprite.		Traffic Lights Simulation: To know how to add a condition to a program.	
Music	Introduction to orchestral instrument families	Exploring sound	Understanding tempo and tone	Musical symbols representing time values	Exploring own ideas and feelings about music	Composing and performing simple melodies as a group
PE	Athletics: Use running, jumping, throwing and catching in isolation and in combination.	Netball & Football: Play competitive games applying basic Principles for attacking and defending.	Gymnastics: Develop flexibility, strength, technique, control and balance.	Dance: Perform dances using a range of movement patterns.	Outdoor & adventure: Take part in outdoor and adventurous activity challenges both individually and within a team.	Rounders: Play competitive gams and revise application of basic principles learnt previously.
French	Greetings, names and ages. Introduction to numbers 1 to 10. Introduction to classroom objects and colours.	Classroom objects Colours Numbers 11 to 20 Instructions (stand up etc) Basic parts of the body Christmas Vocab	Numbers 21 to 39 Months of the year Days of the week & birthdaysIntroduction to family. Immediate family members	Basic food items Basic drink items Revise numbers 1 to 39 Introduce 40 to 100 (just the multiples of 10) Easter in France	Introduction to the weather Basic weather descriptions Learning the alphabet (to help with correct pronunciation) Spelling your name and then spelling basic vocab.	Revision of greetings. Revision of parts of the body. Introduction to sports and pastimes.

