

YEAR 2 CURRICULUM MAP 2023-2024

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	7	8	5	6	6	7
Context/theme	I am extraordinary!	Zoom to the Moon	UK Explorers	There's no place like home	Mikoroshoni	Inside the Castle Walls
WOW factor	Mindfulness Day	Wonderdome	Tour of the UK Day	Blue Planet Aquarium trip	African Drum Workshop	Clitheroe Castle trip
English	<p>Traditional Tales with a Twist Analyse and evaluate the text looking at language and structure. Collect new vocabulary. Sequence events through story mapping and use as a basis for own stories.</p> <p>Animal Adventure stories Identify and understand the features of animal adventure stories. Write their own animal adventure story based on a model.</p> <p>Explanations Recognise features of explanation texts. Write own explanations to explain a process.</p>	<p>Stories by the same author Based on the author Simon Bartram. Children will read and respond to the texts and then write an innovated version of the story.</p> <p>Persuasion (posters) Persuasive Posters based on a visit to the moon. Study persuasive posters / brochures noting features of successful adverts and select language features, using techniques effectively to create own persuasive posters.</p> <p>Poetry for Performance</p>	<p>Stories with a familiar setting Identify the features of a simple narrative text; characters, settings and plots; infer character thoughts and feelings; make predictions, sequence a story and re-tell the story orally. Children to construct their own story maps with events in order and use this as a basis to construct their own narrative</p> <p>Poems with a structure: limericks</p>	<p>Classical Poetry. Based on The Owl and the Pussycat. Children to learn by heart and perform.</p> <p>Recount (letters) Write letters to David Attenborough. Read and analyse letters recounting events. Focus on structure and layout.</p>	<p>Stories from other cultures Based on the story, Lila and the Secrets of the Rain. Read and respond to The Greedy Zebra.</p> <p>Story as a theme Aladdin</p>	<p>Instructions Analyse sets of instructions and look at the key features. Research ideas about finger puppets from a range of sources. Use this to create own set of instructions about how to make a finger puppet. (link to DT).</p> <p>Fantasy Read and innovate stories based on the fantasy world.</p> <p>Non-chronological reports Analyse and evaluate non-fiction texts. Focus on structure and presentation and then research and organise information about castles/dragons</p>
Maths	Number and place value Length and Mass Addition and Subtraction 2D and 3D shape	Counting, multiplication and sorting Statistics Fractions Capacity and Volume Money Time	Place value Mass, Volume and Capacity Addition and Subtraction Money Multiplication and Division	Length Addition and Subtraction 2D and 3D shape Fractions Position and Direction Time	Place value and statistics Addition and Subtraction Capacity and Volume Temperature Fractions Position and Direction Time 2D and 3D shape	Addition and Subtraction Multiplication and Division Statistics and Calculation Measurement Assess and Review
Science	<p>Animals, including humans: Animals, including humans, have offspring which grow into adults. Describe the basic needs of animals for survival (water, food and air). Describe the importance for humans of exercise, eating the right amounts of different types of food, and hygiene.</p>	<p>Everyday Materials: Identify and compare the suitability of a variety of everyday materials for particular uses. Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching (applying a force). Children to sort materials into natural and man-made categories.</p>	<p>Living Things and their Habitats: Compare the differences between things that are living, dead, and things that have never been alive. Identify habitats. Identify and name a variety of plants and animals in their habitats, including microhabitats. Simple food chains.</p>	<p>Living Things and their Habitats: Compare the differences between things that are living, dead, and things that have never been alive. Identify habitats. Identify and name a variety of plants and animals in their habitats, including microhabitats. Simple food chains.</p>	<p>Everyday Materials: Identify and compare the suitability of a variety of everyday materials for particular uses. Find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching (applying a force). Children to sort materials into natural and man-made categories.</p>	<p>Plants: Carry out a comparative study to find out and describe how plants need water, light and a suitable temperature to grow and stay healthy (and how changing these affect the plant).</p>
RE	<p>The Bible: Why is the Bible such a special book? (Do people of other faiths have Holy books?)</p>	<p>Christmas: Why was the birth of Jesus such good news? (How do people of other faiths share their good news?)</p> <p>The Journey to Bethlehem: Why did Mary</p>	<p>Jesus friend to everyone: Why are the stories of Jesus' miracles important? What do the stories reveal about Jesus? How do these stories help us to understand and explain Christian beliefs?</p>	<p>Easter: How do symbols help us to understand the story? (Link to Easter celebrations worldwide).</p>	<p>Churches: Why is the Church a special place for Christians? (Where do people of other faiths worship?)</p>	<p>Ascension and Pentecost: Why is Ascension a special celebration in the church year? What happened at Pentecost?</p>

		and Joseph make the journey to Bethlehem?				
History	Significant individuals Celebrate the achievements and diverse lives of: Mary Seacole, Rosa Parks, Queen Elizabeth II.	Chronology/Significant Historical Event/ Events Beyond Living Memory: Neil Armstrong and the moon landing. Compare and contrast past and present astronauts.				Chronology/Changes Beyond Living Memory: Identify similarities and differences between ways of life in castles in the past. Make simple comparisons and recognise that their own lives are different from the lives of people in the past.
Geography	Mapping Skills: Use compass directions with growing confidence to describe location upon a map, e.g., Chorley is North of Birmingham / Birmingham is South of Chorley.		Locational knowledge – The United Kingdom Name, locate and identify characteristics of the four countries and capital cities of the UK and its surrounding seas. Name and locate major rivers and landmarks of the UK.		Place knowledge – Euxton and our partner school Mikoroshoni Comparing the human and physical geography of a small area of the UK to a small area of a non-European country.	
Art and design	Painting: Mix primary colours to make secondary colours. Use colour to create mood. Choose brush size for purpose. Manipulate materials to create different textures. <i>Artist study: Kandinsky</i>		3D Art: Cut with precision and arrange to create a desired effect. Thread a large-eyed needle and stitch two pieces of fabric. Manipulate material to create different textures. <i>Artist study: Van Gogh</i>		Drawing: Build knowledge of line and develop knowledge of shape and form in Art. <i>Artist study: Picasso</i>	3D Art: Dragon sculptures
Design and Technology	Cooking and Nutrition: Preparing fruits and vegetables.	Mechanisms: Moving rockets. Explore and use sliders and levers.		Textiles: Animal puppets. How to join fabrics.		
Computing	Online Safety Understand how things can be shared electronically for others to see both on Purple Mash and the Internet. Spreadsheets Copy and pasting to make spreadsheets.	Questioning Show that the information provided on pictogram is of limited use beyond answering simple questions Coding To plan and use algorithms in simple programs.	Questioning Use 2Question (a binary tree) to answer questions. Use a database to answer more complex search questions. Effective Searching Understand the terminology associated with searching.	Creating Pictures Look at the impressionist style of art, Pointillism, the work of Piet Mondrian, William Morris and Surrealist art. Use 2Paint a Picture to create art based upon these styles.	Making Music Children to be introduced to making music digitally using 2Sequence.To explore, edit and combine sounds using 2Sequence.Add sounds to a tune they've already created to change it.	Presenting Ideas Children to learn how to use a variety of software to manipulate and present digital content and information. Collect, organise and present data and information in digital content.
Music	Pulse, Rhythm and Pitch: <i>Combining rhythm and pitch</i> Musical appreciation World Folk Music	Playing in an Orchestra: <i>What can we learn about the orchestra?</i> Musical performance Nativity	Inventing a Musical Story: <i>Exploring the role of dynamics in telling a story through music</i> Musical appreciation Our World	Recognising Different Sounds: <i>Explore voices and instruments, identifying harmony</i> Musical appreciation Friends (pop)	Exploring Improvisations: <i>Improvisations using up to three notes</i> Musical appreciation Kenyan Music	Opening Night: <i>Choosing songs to create a performance</i> Musical appreciation Growing up
PE	Baseline: Fundamentals Dance	Fundamental movements with gymnastics	Fundamental movements – bounce a ball Games – striking and fielding	Gymnastics Playground games	Athletics Games – net and wall	OAA – The Great Outdoors Fundamental movements assessment
PSHCE	Practice Makes Perfect Helping Someone in Need	Bullying Body Language	Image Sharing	Is it safe to eat or drink? Is it safe to play with?	Tying Shoelaces Worry Anger	Healthy Eating Brushing Teeth Money Matters (Baseline)